



# Acoustics

## Schedule for Primary School Rooms & Spaces

| ID   | ROOM/SPACE NAME                                     | NL  | NE | R2R   | RA   |
|--|---|---|----|---|--|
| PS401 HOME BASE UNIT                             |   |   |    |   |  |
| PS401.01   | Home Base with Practical Activities Area            | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS401.11   | Home Base Store Room                                | -   | -  | -   | -  |
| PS401.21   | Withdrawal Room                                     | NOISE LEVELS<br>Noise levels within this space should be considered | -  | -   | -  |
| PS401.22   | Shared Withdrawal Room                              | NOISE LEVELS<br>Noise levels within this space should be considered | -  | -   | -  |
| PS401.31   | Practical Activities Area                           | NOISE LEVELS<br>Noise levels within this space should be considered | -  | -   | -  |
| PS401.32   | Shared Practical Activities Area                    | NOISE LEVELS<br>Noise levels within this space should be considered | -  | -   | -  |
| PS401.41   | Personal Effects Storage                            | -   | -  | -   | -  |
| PS430 SPECIAL EDUCATION LEARNING UNIT - IO/IS/P  |   |   |    |   |  |
| PS430.01   | Home Base with Practical Activities Area - IO       | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS430.02   | Home Base with Practical Activities Area - IS/P     | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS430.11   | Home Base Store Room - IO/IS/P                      | -   | -  | -   | -  |
| PS430.21   | Withdrawal Area - IO/IS/P                           | NOISE LEVELS<br>Noise levels within this space should be considered | -  | -   | -  |
| PS430.22   | Shared Withdrawal Room - IO/IS/P                    | NOISE LEVELS<br>Noise levels within this space should be considered | -  | -   | -  |
| PS430.31   | Practical Activities Area - IO/IS/P                 | NOISE LEVELS<br>Noise levels within this space should be considered | -  | -   | -  |
| PS430.32   | Shared Practical Activities Area - IO/IS/P          | NOISE LEVELS<br>Noise levels within this space should be considered | -  | -   | -  |
| PS430.41   | Personal Effects Storage - IO/IS/P                  | -   | -  | -   | -  |
| PS440 SPECIAL EDUCATION LEARNING UNIT - BD/CD/ED |   |   |    |   |  |
| PS440.01   | Home Base with Practical Activities Area - BD/CD/ED | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |



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| PS440.31                    | Practical Activities Area - BD/CD/ED | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS501 LIBRARY UNIT          |                                      |   |   |   |  |
| PS501.01                    | Library Main Area - Small            | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS501.03                    | Library Main Area - Large            | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS501.11                    | Office / Workroom                    | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS501.12                    | Shared Office / Workroom             | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS501.21                    | Communications Room                  | -   | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS501.31                    | KLA Resource Store Room              | -   | -   | -   | -  |
| PS502 SPECIAL PROGRAMS UNIT |                                      |   |   |   |  |
| PS502.01                    | Special Programs Room                | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS502.03                    | Special Programs Store Room          | -   | -   | -   | -  |
| PS503 COMMUNAL HALL UNIT    |                                      |   |   |   |  |
| PS503.01                    | Communal Hall - Small                | NOISE LEVELS<br>Noise levels within this space should be considered | NOISE EMISSION<br>Noise emission from this space to the external environment should be considered | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS503.02                    | Communal Hall - Large                | NOISE LEVELS<br>Noise levels within this space should be considered | NOISE EMISSION<br>Noise emission from this space to the external environment should be considered | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS503.11                    | Chair Store Room                     | -   | -   | -   | -  |
| PS503.21                    | PE Store Room                        | -   | -   | -   | -  |
| PS503.31                    | Sports Store Room                    | -   | -   | -   | -  |
| PS503.41                    | Performance Store Room               | -   | -   | -   | -  |



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|--|--------------------------------------|---|---|---|--|
| PS503.51                                   | Sound Cupboard                       | -   | -   | -   | -  |
| PS504 COVERED OUTDOOR LEARNING AREA (COLA) |                                      |   |   |   |  |
| PS504.01                                   | Covered Outdoor Learning Area (COLA) | -   | NOISE EMISSION<br>Noise emission from this space to the external environment should be considered | -   | -  |
| PS504.03                                   | Covered Outdoor Space                | -   | NOISE EMISSION<br>Noise emission from this space to the external environment should be considered | -   | -  |
| PS505 GAMES UNIT                           |                                      |   |   |   |  |
| PS505.01                                   | Games Court                          | -   | NOISE EMISSION<br>Noise emission from this space to the external environment should be considered | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS506 KILN UNIT                            |                                      |   |   |   |  |
| PS506.01                                   | Kiln Room                            | -   | -   | -   | -  |
| PS601 ADMINISTRATION UNIT                  |                                      |   |   |   |  |
| PS601.01                                   | Entry Vestibule                      | -   | -   | -   | -  |
| PS601.11                                   | Principal's Office                   | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS601.12                                   | Principal / Meeting Room             | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS601.13                                   | Deputy Principal's Office            | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS601.14                                   | Deputy Principal - Double Office     | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS601.15                                   | Interview Room / Office              | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS601.16                                   | Interview Room                       | NOISE LEVELS<br>Noise levels within this space should be considered | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS601.21                                   | Clerical / Printing                  | -   | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS601.23                                   | Clerical/Printing/Workroom           | -   | -   | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |



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|-------------------------|-------------------------------|---|----|---|--|
| PS601.41                | Security Store Room           | -   | -  | -   | -  |
| PS601.51                | Sick Bay                      | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS601.71                | Community Clinic              | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS601.81                | Entrance Zone                 | -   | -  | -   | -  |
| PS602 STAFF UNIT        |                               |   |    |   |  |
| PS602.01                | Staff Room                    | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS602.03                | Staff Room - Adjoining Annexe | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS602.11                | Staff Toilet                  | -   | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS602.12                | Access Shower/Toilet          | -   | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS602.21                | Staff Room Annexe             | NOISE LEVELS<br>Noise levels within this space should be considered | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | ROOM ACOUSTICS<br>Room acoustics, particularly reverberation time should be considered |
| PS603 STUDENT AMENITIES |                               |   |    |   |  |
| PS603.01                | Toilets                       | -   | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS603.03                | Drinking Facilities           | -   | -  | -   | -  |
| PS603.04                | Hand Washing Outlets          | -   | -  | -   | -  |
| PS603.05                | Seating                       | -   | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS603.06                | Access Shower/Toilet/Change   | -   | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |
| PS603.09                | Laundry                       | -   | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms should be considered | -  |

PS604 CANTEEN UNIT



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| ID                           | ROOM/SPACE NAME                 | NL | NE | R2R  | RA |
|------------------------------|---------------------------------|----|----|--|----|
| PS604.01                     | Canteen                         | -  | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms<br>should be considered | -  |
| PS604.11                     | Canteen Office / Store Room     | -  | -  | ROOM TO ROOM NOISE<br>Noise to and from adjacent rooms<br>should be considered | -  |
| PS604.21                     | Canteen Servery Covered Area    | -  | -  | -  | -  |
| PS605 STORAGE UNIT           |                                 |    |    |  |    |
| PS605.01                     | Garden Store Room               | -  | -  | -  | -  |
| PS605.11                     | Bulk Store Room                 | -  | -  | -  | -  |
| PS605.21                     | Cleaning Supplies Store Room    | -  | -  | -  | -  |
| PS605.31                     | Cleaning Distributed Store Room | -  | -  | -  | -  |
| PS607 ASSEMBLY COURT         |                                 |    |    |  |    |
| PS607.01                     | Assembly Area                   | -  | -  | -  | -  |
| PS607.11                     | Flagpole                        | -  | -  | -  | -  |
| PS607.21                     | Assembly Zone                   | -  | -  | -  | -  |
| PS608 PEDESTRIAN CIRCULATION |                                 |    |    |  |    |
| PS608.01                     | Paved Areas                     | -  | -  | -  | -  |
| PS608.02                     | Paved Access                    | -  | -  | -  | -  |
| PS609 VEHICULAR CIRCULATION  |                                 |    |    |  |    |
| PS609.01                     | Service Roads                   | -  | -  | -  | -  |
| PS609.11                     | Bulk Waste Pad                  | -  | -  | -  | -  |



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| ID                | ROOM/SPACE NAME             | NL | NE | R2R | RA |
|-------------------|-----------------------------|----|----|-----|----|
| PS609.21          | Car Parking                 | -  | -  | -   | -  |
| PS609.31          | Bus Zone                    | -  | -  | -   | -  |
| PS609.41          | Bicycle Storage Area        | -  | -  | -   | -  |
| PS609.51          | Crossovers                  | -  | -  | -   | -  |
| PS610 OPEN SPACES |                             |    |    |     |    |
| PS610.01          | Free Play Area              | -  | -  | -   | -  |
| PS610.02          | Passive Play/Open Areas     | -  | -  | -   | -  |
| PS610.11          | Street Frontage Zone        | -  | -  | -   | -  |
| PS610.12          | Active Zone                 | -  | -  | -   | -  |
| PS610.13          | Passive Zone                | -  | -  | -   | -  |
| PS610.14          | Boundary Zone               | -  | -  | -   | -  |
| PS610.15          | Out of Bounds Zone          | -  | -  | -   | -  |
| PS610.16          | Special Function Zone       | -  | -  | -   | -  |
| PS611 SERVICES    |                             |    |    |     |    |
| PS611.01          | Main Switchboard Cupboard   | -  | -  | -   | -  |
| PS611.02          | Distribution Board Cupboard | -  | -  | -   | -  |
| PS611.11          | Services Zone               | -  | -  | -   | -  |

PS612 SITE



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| ID       | ROOM/SPACE NAME | NL | NE | R2R | RA |
|----------|-----------------|----|----|-----|----|
| PS612.01 | Fencing         | -  | -  | -   | -  |
| PS612.11 | Waste Recycling | -  | -  | -   | -  |
| PS612.21 | Signs           | -  | -  | -   | -  |
| PS612.31 | Site            | -  | -  | -   | -  |